

Codere Online Reports Financial Results for the Third Quarter 2025

- Total revenue was €47.7 mm in Q3 2025, while net gaming revenue¹ was €51.6 mm in the period, flat versus Q3 2024 (3% in constant currency terms).
- Mexico revenue was €24.0 mm in Q3 2025, while net gaming revenue was €26.8 mm in the period, flat versus Q3 2024 (5% in constant currency terms).
- Net loss was €1.7 mm in 9M 2025 versus a net loss of €3.0 mm in 9M 2024.
- Total cash position of €48.3 mm as of September 30, 2025.
- Reiterating 2025 net gaming revenue outlook of €220-230 million and Adj. EBITDA² outlook of €10-15 million.
- Repurchased \$1.7 million of the Company's shares through November 14, 2025, under the Company's (recently upsized to) \$7.5 million share buyback plan.

Madrid, Spain and Tel Aviv, Israel, November 17, 2025 – (GLOBE NEWSWIRE) Codere Online (Nasdaq: CDRO / CDROW, the "Company"), a leading online gaming operator in Spain and Latin America, has released its preliminary unaudited³ financial results for the quarter ended September 30, 2025.

Below are the main financial and operating metrics of the period.

	Quarter ended September 30			Nine months ended September 30		
	2024	2025	Chg. %	2024	2025	Chg. %
Net Gaming Revenue (EUR mm)						
Spain	20.9	22.0	5%	64.9	66.1	2%
Mexico	26.7	26.8	0%	81.5	86.3	6%
Other	4.1	2.8	(32%)	12.6	11.0	(13%)
Total	51.7	51.6	(0%)	159.1	163.4	3%
Avg. Monthly Active Players (000s)⁴						
Spain	48.5	50.2	4%	50.0	50.4	1%
Mexico	63.7	88.3	39%	62.9	85.3	36%
Other	31.2	20.7	(34%)	31.2	22.6	(28%)
Total	143.4	159.2	11%	144.1	158.3	10%

¹ Net Gaming Revenue is a non-IFRS measure; please see reconciliation of Net Gaming Revenue to Revenue at the end of the report.

² Adjusted EBITDA is a non-IFRS measure; please see reconciliation of Adjusted EBITDA to Net Income at the end of the report. Net gaming revenue and Adjusted EBITDA outlooks are forward-looking non-IFRS measures; please see important disclaimers at the end of the report.

³ See "Preliminary Information" below.

⁴ Average Monthly Active Players include real money (i.e. exclude free bets) sports betting and casino actives.

Aviv Sher, CEO of Codere Online, stated, “Our net gaming revenue reached €51.6 million in the third quarter of 2025, in line with the prior year period. In Mexico, our net gaming revenue was flat despite the 5% devaluation of the Mexican peso and the low sports betting margin on the back of customer friendly results in September. Still, we managed to grow our portfolio of active customers in the country by 39% versus Q3 2024, which puts us in a strong position for the remainder of the year.”

Oscar Iglesias, CFO of Codere Online, commented, “While our net gaming revenue in the third quarter was negatively impacted by a number of headwinds, the fourth quarter is off to a strong start in both Mexico and Spain and we expect to meet the net gaming revenue outlook of €220-230 million and Adj. EBITDA outlook of €10-15 million that we shared earlier this year.”

Recent Events

Appointment of Chief Financial Officer

- On November 17th, the Company's board of directors (the “Board”) appointed Marcus Arildsson as Chief Financial Officer.
- Mr. Arildsson is a senior finance executive with over 25 years of international experience across investment banking, equity markets and corporate finance.
- Mr. Arildsson will succeed Oscar Iglesias, who is expected to join the Board, subject to the approval of shareholders at an Extraordinary General Meeting (“EGM”) scheduled for December 1st.

Repurchases, Upsizing and Extension of the Share Buyback Plan

- The Company has repurchased \$1.7 million of the Company's shares under its authorized share buyback plan through November 14, 2025.
- The plan had an authorized total investment of \$5.0 million, which the Board has recently increased to \$7.5 million.
- The plan (as approved by shareholders) authorizes the Company to repurchase up to 1 million of its ordinary shares. In the December 1st EGM, the Company will seek shareholder approval to extend its expiration from March 3, 2026 to December 31, 2026.

Conference Call Information

Codere Online's management will host a conference call to discuss the results and provide a business update at 8:30 am US Eastern Time today, November 17, 2025. Access links to the audio webcast and presentation will be accessible on Codere Online's website at www.codereonline.com. A recording of the webcast will also be available following the conference call.

Reconciliation of Revenue (IFRS) to Net Gaming Revenue (non-IFRS)

	Quarter ended September 30			Nine months ended September 30		
	2024	2025	Chg. %	2024	2025	Chg. %
<i>Figures in EUR mm</i>						
Total						
Revenue	49.2	47.7	(3%)	151.3	153.3	1%
(+) Accounting Adjustments ⁵	2.5	4.0	60%	7.8	10.1	29%
Net Gaming Revenue	51.7	51.6	(0%)	159.1	163.4	3%
Spain						
Revenue	20.9	22.0	5%	64.9	66.1	2%
(+) Accounting Adjustments ⁵	-	-	n.m.	-	-	n.m.
Net Gaming Revenue	20.9	22.0	5%	64.9	66.1	2%
Mexico						
Revenue	24.2	24.0	(1%)	73.4	77.8	6%
(+) Accounting Adjustments ⁵	2.6	2.9	12%	8.1	8.5	5%
Net Gaming Revenue	26.7	26.8	0%	81.5	86.3	6%
Other						
Revenue	4.2	1.6	(62%)	13.0	9.4	(28%)
(+) Accounting Adjustments ⁵	(0.1)	1.1	n.m.	(0.4)	1.6	n.m.
Net Gaming Revenue	4.1	2.8	(32%)	12.6	11.0	(13%)

⁵ Figures primarily reflect differences in recognition of revenue related to certain partner and affiliate agreements in place in Colombia, VAT impact from entry fees in Mexico and the impact from the application of inflation accounting (IAS 29) in Argentina.

Reconciliation of Net Income (IFRS) to Adj. EBITDA (non-IFRS)⁶

	Quarter ended September 30			Nine months ended September 30		
	2024	2025	Chg.	2024	2025	Chg.
<i>Figures in EUR mm</i>						
Net Income (Loss)	(2.8)	1.4	4.2	(3.0)	(1.7)	1.3
(+/-) Provision for Corporate Income Tax	2.1	0.6	(1.5)	3.0	1.8	(1.2)
(+/-) Interest Expense / (Income)	2.0	1.4	(0.6)	(2.8)	4.4	7.3
(+/-) Var. in Fair Value of Public Warrants	0.0	(0.4)	(0.4)	5.8	1.5	(4.3)
(+) D&A	0.1	0.2	0.1	0.2	0.5	0.3
EBITDA	1.4	3.2	1.8	3.0	6.5	3.5
(+) Employee LTIP Expense	0.4	(0.2)	(0.6)	1.5	(0.5)	(2.1)
(+/-) Other Accounting Adjustments	(0.3)	(0.1)	0.2	(0.1)	(0.0)	0.1
Adj. EBITDA (Pre Non-Recurring Items)	1.5	2.9	1.5	4.5	6.0	1.5
(+) Non-Recurring Items	0.0	0.0	0.0	0.0	1.1	1.1
Adj. EBITDA	1.5	2.9	1.5	4.5	7.1	2.6

⁶ Please refer to page 26 of our Q3 2025 Earnings Presentation for further details regarding this reconciliation.



About Codere Online

Codere Online refers, collectively, to Codere Online Luxembourg, S.A. and its subsidiaries. Codere Online, launched in 2014 as part of the renowned casino operator Codere Group, offers online sports betting and online casino through its state-of-the-art website and mobile applications. Codere Online currently operates in its core markets of Spain, Mexico, Colombia, Panama and Argentina; this online business is complemented by Codere Group's physical presence in Spain and throughout Latin America, forming the foundation of the leading omnichannel gaming and casino presence.

About Codere Group

Codere Group is a multinational group devoted to entertainment and leisure. It is a leading player in the private gaming industry, with four decades of experience and with presence in seven countries in Europe (Spain and Italy) and Latin America (Argentina, Colombia, Mexico, Panama, and Uruguay).

Note on Rounding. Due to decimal rounding, numbers presented throughout this report may not add up precisely to the totals and subtotals provided, and percentages may not precisely reflect the absolute figures.

Forward-Looking Statements

Certain statements in this document may constitute "forward-looking statements" within the meaning of the "safe harbor" provisions of the United States Private Securities Litigation Reform Act of 1995. Forward-looking statements include, but are not limited to, statements regarding Codere Online Luxembourg, S.A. and its subsidiaries (collectively, "Codere Online") or Codere Online's or its management team's expectations, hopes, beliefs, intentions or strategies regarding the future. In addition, any statements that refer to projections, forecasts or other characterizations of future events or circumstances, including any underlying assumptions, are forward-looking statements. The words "anticipate," "believe," "continue," "could," "estimate," "expect," "intends," "may," "might," "plan," "possible," "potential," "predict," "project," "should," "would" and similar expressions may identify forward-looking statements, but the absence of these words does not mean that a statement is not forward-looking. Forward-looking statements in this document may include, for example, statements about Codere Online's financial performance and, in particular, the potential evolution and distribution of its net gaming revenue; any prospective and illustrative financial information; and changes in Codere Online's strategy, future operations and target addressable market, financial position, estimated revenues and losses, projected costs, prospects and plans.

These forward-looking statements are based on information available as of the date of this document and current expectations, forecasts and assumptions, and involve a number of judgments, risks and uncertainties. Accordingly, forward-looking statements should not be relied upon as representing Codere Online's or its management team's views as of any subsequent date, and Codere Online does not undertake any obligation to update forward-looking statements to reflect events or circumstances after the date they were made, whether as a result of new information, future events or otherwise, except as may be required under applicable securities laws.

As a result of a number of known and unknown risks and uncertainties, Codere Online's actual results or performance may be materially different from those expressed or implied by these forward-looking statements. There may be additional risks that Codere Online does not presently know or that Codere Online currently believes are immaterial that could also cause actual results to differ from those contained in the forward-looking statements. Some factors that could cause actual results to differ include (i) changes in applicable laws or regulations, including online gaming, privacy, data use and data protection rules and regulations as well as consumers' heightened expectations regarding proper safeguarding of their personal information, (ii) the impacts and ongoing uncertainties created by regulatory restrictions, changes in perceptions of the gaming industry, changes in policies and increased competition, and geopolitical events such as war, (iii) the ability to implement business plans, forecasts, and other expectations and identify and realize additional opportunities, (iv) the risk of downturns and the possibility of rapid change in the highly competitive industry in which Codere Online operates, (v) the risk that Codere Online and its current and future collaborators are unable to successfully develop and commercialize Codere Online's services, or experience significant delays in doing so, (vi) the risk that Codere Online may never achieve or sustain profitability, (vii) the risk that Codere Online will need to raise additional capital to execute its business plan, which may not be available on acceptable terms or at all, (viii) the risk that Codere Online experiences difficulties in managing its growth and expanding operations, (ix) the risk that third-party providers, including the Codere Group, are not able to fully and timely meet their obligations, (x) the risk that the online gaming operations will not provide the expected benefits due to, among other things, the inability to obtain or maintain online gaming licenses in the anticipated time frame or at all, (xi) the risk that Codere Online is unable to secure or protect its intellectual property, (xii) the risk that Codere Online's securities may be delisted from Nasdaq and (xiii) the possibility that Codere Online may be adversely affected by other political, economic, business, and/or competitive factors. Additional information concerning certain of these and other risk factors is contained in Codere Online's filings with the U.S. Securities and Exchange Commission (the "SEC"). All subsequent written and oral forward-looking statements concerning Codere Online or other matters and attributable to Codere Online or any person acting on their behalf are expressly qualified in their entirety



by the cautionary statements above.

Financial Information and Non-GAAP Financial Measures

Codere Online's financial statements are prepared in accordance with International Financial Reporting Standards as issued by the International Accounting Standards Board ("IFRS"), which can differ in certain significant respects from generally accepted accounting principles in the United States of America ("U.S. GAAP").

This document includes certain financial measures not presented in accordance with U.S. GAAP or IFRS ("non-GAAP"), such as, without limitation, net gaming revenue, Adjusted EBITDA and constant currency information. These non-GAAP financial measures are not measures of financial performance in accordance with U.S. GAAP or IFRS and may exclude items that are significant in understanding and assessing Codere Online's financial results. Therefore, these measures should not be considered in isolation or as an alternative to revenue, net income, cash flows from operations or other measures of profitability, liquidity or performance under U.S. GAAP or IFRS. You should be aware that Codere Online's presentation of these measures may not be comparable to similarly-titled measures used by other companies. In addition, the audit of Codere Online's financial statements in accordance with PCAOB standards, may impact how Codere Online currently calculates its non-GAAP financial measures, and we cannot assure you that there would not be differences, and such differences could be material.

Codere Online believes that the use of these non-GAAP financial measures provides an additional tool for investors to use in evaluating ongoing operating results and trends in comparing Codere Online's financial measures with other similar companies, many of which present similar non-GAAP financial measures to investors. These non-GAAP financial measures are subject to inherent limitations as they reflect the exercise of judgments by management about which expense and income are excluded or included in determining these non-GAAP financial measures. Reconciliations of non-GAAP financial measures to their most directly comparable measure under IFRS are included herein.

This document may include certain projections of non-GAAP financial measures. Codere Online is unable to quantify certain amounts that would be required to be included in the most directly comparable U.S. GAAP or IFRS financial measures without unreasonable effort, due to the inherent difficulty and variability of accurately forecasting the occurrence and financial impact of the various adjusting items necessary for such comparable measures or such reconciliation that have not yet occurred, are out of our control, or cannot be reasonably predicted, ascertained or assessed, which could have a material impact on its future IFRS financial results. Consequently, no disclosure of estimated comparable U.S. GAAP or IFRS measures is included and no reconciliation of the forward-looking non-GAAP financial measures is included.

Use of Projections

This document contains financial forecasts with respect to Codere Online's business and projected financial results, including net gaming revenue and adjusted EBITDA. Codere Online's independent auditors have not audited, reviewed, compiled or performed any procedures with respect to the projections for the purpose of their inclusion in this document, and accordingly, they did not express an opinion or provide any other form of assurance with respect thereto for the purpose of this document. These projections should not be relied upon as being necessarily indicative of future results. The assumptions and estimates underlying the prospective financial information are inherently uncertain and are subject to a wide variety of significant business, economic and competitive risks and uncertainties that could cause actual results to differ materially from those contained in the prospective financial information. See "Forward-Looking Statements" above. Accordingly, there can be no assurance that the prospective results are indicative of the future performance of Codere Online or that actual results will not differ materially from those presented in the prospective financial information. Inclusion of the prospective financial information in this document should not be regarded as a representation by any person that the results contained in the prospective financial information will be achieved.

For further information on the limitations and assumptions underlying these projections, please refer to Codere Online's filings with the SEC.

Preliminary Information

This document contains figures, financial metrics, statistics and other information that is preliminary and subject to change (the "Preliminary Information"). The Preliminary Information has not been audited, reviewed, or compiled by any independent registered public accounting firm. This Preliminary Information is subject to ongoing review including, where applicable, by Codere Online's independent auditors. Accordingly, no independent registered public accounting firm has expressed an opinion or any other form of assurance with respect to the Preliminary Information. During the course of finalizing such Preliminary Information, adjustments to such Preliminary Information presented herein may be identified, which may be material. Codere Online undertakes no obligation to update or revise the Preliminary Information set forth in this document as a result of new information, future events or otherwise, except as otherwise required by law. The Preliminary Information may differ from actual

results. Therefore, you should not place undue reliance upon this Preliminary Information. The Preliminary Information is not a comprehensive statement of financial results, and should not be viewed as a substitute for full financial statements prepared in accordance with IFRS. In addition, the Preliminary Information is not necessarily indicative of the results to be achieved in any future period.

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